#include<iostream>

using std::cout;

using std::endl;

using std::cin;

template<typename T>

void cube(T& x)

{

x = x\*x\*x;

}

int main()

{

int i;

cout << "Enter number to square" << endl;

cin >> i;

cube(i);

cout << i<< endl;

return 0;

}